Design and Selection of Programming Languages

30 October 2006

Exercise 7.1 — Defining Haskell Functions

- (a) Define the Haskell function *interleave* :: [a] → [a] → [a]
 such that *interleave xs ys* evaluates to a list alternatingly containing elements of xs and ys.
 E.g., *interleave* "1234" "abcdefg" = "1a2b3c4defg"
- (b) Write a Haskell program Interleave.hs that accepts two file or three file names as commandline arguments, and writes the interleaving of the lines of the first two files into the third file, when given, or to standard output otherwise.
- (c) Define the Haskell function $wc :: String \rightarrow (Integer, Integer, Integer)$ such that wc s = (charCount, wordCount, lineCount), iff the three tuple members are, repectively, the number of characters, words, and lines in s.

Challenge: Calculating the three counts separately keeps the whole s in memory — this could occupy gigabytes. Write a version of *wc* that processes its argument string only once (typically via direct recursion).

(d) Write a Haskell program WordCount.hs that behaves like the unix utility wc (at least without flags), namely calculating and displaying the counts for all its arguments, e.g.:

```
SE3E03/2006 $ wc Sheet*.lt
  391
        1728 10938 Sheet1.lt
 1277
        4689 35751 Sheet2.lt
  455
        1688 11497 Sheet3.lt
        2989 16739 Sheet4.lt
  646
        2086 11730 Sheet5.lt
  477
        2493 13229 Sheet6.lt
  536
  348
        1468 8542 Sheet7.lt
 4130 17141 108426 total
```

If no arguments are given, standard input is counted instead.

```
SE3E03/2006 $ wc < Sheet7.lt
348 1468 8542
```